LISTING OF THE CLAIMS

1. (Currently Amended) A method for dynamically configuring a network

component to reroute media streams, comprising:

receiving a request for content from a first network connected component;

determining a type of media service needed for at least a portion of said content to

fulfill said request; and

configuring a data relaying component to forward said at least a portion of said

content from a second network connected component to a third network connected

component, wherein said portion of said content is positioned to receive said type of

media service performed by said third network connected component.

2. (Original) The method of Claim 1 wherein said step of receiving said request for

content is performed by a network connected server.

3. (Original) The method of Claim 1 wherein said request is for streaming media

content.

4. (Original) The method of Claim 1 wherein said first network connected

component is a client device.

5. (Original) The method of Claim 1 wherein said second network connected

component is a content server.

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- 6. (Original) The method of Claim 1 wherein said third network connected component is a media service component which receives said content, performs a media service and transmits the content to a client device.
- 7. (Original) The method of Claim 1 wherein said configuring is performed by a real time streaming protocol (RSTP) server.
- 8. (Previously Presented) The method of Claim 1 wherein said content is redirected to said third network connected component while en route to said first network connected component.
- 9. (Original) The method of Claim 1 wherein said request is redirected using Internet domain name service (DNS) based redirection techniques.
- 10. (Original) The method of Claim 1 wherein said content or request is redirected using a web cache communication protocol (WCCP) routing mechanism.
- 11. (Original) The method of Claim 1 wherein said server receives said request routed by said data relaying component, and supplies routing configuration instructions to said data relaying component to create or destroy a rule to route selected streams to a media service.

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12. (Currently Amended) A computer useable medium having computer useable

code embodied therein causing a computer to perform operations comprising:

receiving a request for content from a first network connected component;

determining a type of media service needed for at least a portion of said content to

fulfill said request;

configuring a data relaying component to forward said at least a portion of said

content from a second network connected component to a third network connected

component, wherein said portion of said content is positioned to receive said type of

media service performed by said third network connected component.

13. (Original) The medium of Claim 12 wherein said step of receiving said request

for content is performed by a network connected server.

14. (Original) The medium of Claim 12 wherein said request is for streaming media

content.

15. (Original) The medium of Claim 12 wherein said first network connected

component is a client device.

16. (Original) The medium of Claim 12 wherein said second network connected

component is a content server.

17. (Original) The medium of Claim 12 wherein said third network connected component is a media service component which receives said content, performs a media service and transmits the content to a client device.

18. (Original) The medium of Claim 12 wherein said configuring is performed by a RTSP server.

19. (Previously Presented) The medium of Claim 12 wherein said content is redirected to said third network connected component while en route to said first network connected component.

20. (Original) The medium of Claim 12 wherein said request is redirected using DNS based redirection techniques.

21. (Original) The medium of Claim 12 wherein said request or content is redirected using a WCCP routing mechanism.

22. (Original) The medium of Claim 12 wherein said server receives said request routed by said data relaying component, and supplies routing configuration instructions to said data relaying component to create or destroy a rule to route selected streams to a media service.

23. (Currently Amended) A server comprising:

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a memory for storing a request for content from a first network connected

component; and

a processor coupled to said memory for determining a type of service needed for

at least a portion of said content to fulfill said request and configuring a network data

relaying component to forward said at least a portion of said content from a second

network connected component to a third network connected component, wherein said

portion of said content is positioned to receive said type of media service performed by

said third network connected component.

24. (Original) The server of Claim 23 wherein said step of receiving said request for

content is performed by a network connected server.

25. (Original) The server of Claim 23 wherein said request is for streaming media

content.

26. (Original) The server of Claim 23 wherein said first network connected

component is a client device.

27. (Original) The server of Claim 23 wherein said second network connected

component is a content server.

28. (Original) The server of Claim 23 wherein said third network connected

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component is a media service.

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29. (Original) The server of Claim 23 wherein said configuring is performed by a

RTSP server.

30. (Original) The server of Claim 23 wherein said content is redirected from said

first network connected component to said third network connected component.

31. (Original) The server of Claim 23 wherein said request is redirected using DNS

based redirection techniques.

32. (Original) The server of Claim 23 wherein said content or request is redirected

using a WCCP routing mechanism.

33. (Original) The server of Claim 23 wherein said server receives said request

routed by said data relaying component, and supplies routing configuration instructions to

said data relaying component to create or destroy a rule to route selected streams to a

media service.

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